

## **WOODEN WORLDS**

An audiovisual performance with multimedia interaction in real-time  
(viola, video, photography and sound processing)

by

Javier Alejandro Garavaglia & Claudia Robles

*Wooden Worlds* is a multimedia performance, which is developed from the several different sound and visual layers, which interact with each other in real-time. Together they create an atmospheric constellation.

The attention of the audience is challenged by the piece's sounds and visual elements, which are not recognizable at first sight in most of the cases. The viola acts as an element of accretion and mergence between the elements with musical passages, some of which are composed in detail and some other, which are more of an improvised nature.

The real-time interaction (sound processing, viola live-electronics and viola real-time manipulation of video) is produced by two laptops running MAX/MSP/Jitter, which are connected with each other via Ethernet.

The duration of the piece is 60 minutes.<sup>1</sup>

### **Technical requirements:**

- 1x Viola
- 1x big screen
- 1x video projector
- Octophonic diffusion plus Subwoofer (8.1) <sup>2</sup>
- Audio mixing desk
- 2x Audio Interfaces
- 2x Laptops
- 3x Microphones

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<sup>1</sup> The duration can be shortened if required (minimum 45').

<sup>2</sup> The minimal configuration is quadraphonic with subwoofer (4.1.)